

Inversion Counting

* inversion number = # inversion pairs.

Theorem: # Swaps in Insertion Sort = Inversion Number.

proof: Assume theorem is correct for an array of size $n-1$.

i.e. # Swaps (Insertion Sort (A[1, n-1])) = Inversion number (A[1, n-1])

Let $x = A[n]$, Remaining Work of Insertion Sorting:

1. Compare x to items in A[1, n-1]

2. Swap.

⇒ # Swaps in remaining Swaps
= # of items $j < n$ such that $A[j] > A[n]$
= # inversions related to x (A[n])

∴ in full step. (n items) # Swaps (Insertion Sort (A[1, n])) = Inversion number (A[1, n])

Algorithm: 1. Check all pairs. ⇒ $\Theta(n^2)$
2. Run insertion Sort ⇒ $\Theta(n^2)$

Divide-and-Conquer

```
Count(A, p, q, r):
L ← A[p, q], R ← A[q+1, r]
L, R already sorted (Assumption) (00001)
i ← 1, j ← 1
while (i ≤ q-p+1) and (j ≤ r-q):
    if L[i] ≤ R[j]: # no need to invert.
        i ← i+1
    else: # need to invert L[i...q] with R[j]
        I[j] = q-p-i+2: # elements in L[i...q]
        c ← c + I[j]
        j ← j+1
return c
```

As we're recursively calling Sort-and-Count() itself.

L, R is indeed sorted!

full inversion counting algorithm:

```
Sort-and-Count(A, p, r):
if p == r then return 0:
q = (p+r)/2
c1 ← Sort-and-Count(A, p, q)
c2 ← Sort-and-Count(A, q+1, r)
c3 ← Merge-and-Count(A, p, q, r)
return c1 + c2 + c3
```

Merge & Count(A, p, r, mid):
L ← A[p, mid], R ← A[mid+1, r]
append ∞ at the end of L, R
i ← 1, j ← 1, c ← 0
for k ← p to r:
 if L[i] ≤ R[j] then:
 A[k] ← L[i], i ← i+1.
 else:
 A[k] ← R[j], j ← j+1
 c ← c + mid - p - i + 2
return c.

Maximum Contiguous Subarray

Definition:

An array A[1...n]

Find the maximum $V(i, j)$, Where $V(i, j) = \sum_{k=i}^j A[k]$

Brute force: traverse all subarray → $\Theta(n^3)$

Data-reuse → $\Theta(n^2)$

Divide-and-Conquer

Idea: 1. Divide into 2 halves

2. All subarrays can be classified into 3 cases:

- ① entirely in L half
- ② entirely in R half
- ③ crosses L, R

3. find maximum in ① ② ③

* Maximums of ①, ② can be found recursively

* Only need to consider Case ③.

Full Algorithm: $T(n) = \Theta(n \log n)$

MaxSubarray(A, p, r):

if p == r then return A[p]

q = (p+r)/2.

M1 ← MaxSubarray(A, p, q)

M2 ← MaxSubarray(A, q+1, r)

Lm ← -∞, Rm ← -∞

V ← 0

for i ← q down to p:

V ← V + A[i]

if V > Lm then Lm ← V

V ← 0

for i ← q+1 to r:

V ← V + A[i]

if V > Rm then Rm ← V

return max{M1, M2, Lm+Rm}.

* for Case ③:

Maximum Subarray crossing Mid

= Max(A[i, q]) + Max(A[q+1, j])

⇒ We're going to find i, j

Then We can find maximum subarray in Case ③

Kadane's algorithm (Optimized Version: $T(n) = O(n)$)

Kadane-algorithm(A, p, r):

Vmax ← -∞; V ← 0; Start ← 1; end ← 1; temp ← 1

for i ← p to r do:

V ← V + A[i]

if A[i] > V then:

V ← A[i]

temp ← i # recording possible start position

if V > Vmax then:

Vmax ← V

Start ← temp, end ← i

return Vmax

Greedy

$A[i] > V$ ($V = V_{pre} + A[i]$) ⇒ $V_{previous} < 0$
⇒ We can restart from current position

↓

* Observation:

if $V[i-1]$ is negative

then any subsequent max subarray

Will not contain this negative part

Hence We can restart from A[i]